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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/577,105	04/25/2006	Reiner Bernardus Maria Klein Gunnewick	348162-982800	1152
94518 7590 06/04/2010 DLA PIPER LLP (US) 2000 UNIVERSITY AVENUE EAST PALO ALTO, CA 94303				
EXAMINER KIM, HEE-YONG				
ART UNIT 2621		PAPER NUMBER		
MAIL DATE 06/04/2010		DELIVERY MODE PAPER		

**Please find below and/or attached an Office communication concerning this application or proceeding.**

The time period for reply, if any, is set in the attached communication.

# Office Action Summary

**Application No.**

10/577,105

**Applicant(s)**

KLEIN GUNNEWIEK ET AL.

**Examiner**

HEE-YONG KIM

**Art Unit**

2621

-- The MAILING DATE of this communication appears on the cover sheet with the correspondence address --  
**Period for Reply**

A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS, WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION.

- Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication.
- If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication.
- Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133). Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).

**Status**

- 1) ☒ Responsive to communication(s) filed on 25 April 2006.  
2a) ☐ This action is **FINAL**. 2b) ☒ This action is non-final.  
3) ☐ Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under *Ex parte Quayle*, 1935 C.D. 11, 453 O.G. 213.

**Disposition of Claims**

- 4) ☒ Claim(s) 1-14 is/are pending in the application.  
4a) Of the above claim(s) \_\_\_\_\_ is/are withdrawn from consideration.  
5) ☐ Claim(s) \_\_\_\_\_ is/are allowed.  
6) ☒ Claim(s) 1-14 is/are rejected.  
7) ☐ Claim(s) \_\_\_\_\_ is/are objected to.  
8) ☐ Claim(s) \_\_\_\_\_ are subject to restriction and/or election requirement.

**Application Papers**

- 9) ☒ The specification is objected to by the Examiner.  
10) ☒ The drawing(s) filed on 26 April 2006 is/are: a) ☒ accepted or b) ☐ objected to by the Examiner.  
Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).  
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).  
11) ☐ The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.

**Priority under 35 U.S.C. § 119**

- 12) ☒ Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).  
a) ☒ All b) ☐ Some \* c) ☐ None of:  
1. ☐ Certified copies of the priority documents have been received.  
2. ☐ Certified copies of the priority documents have been received in Application No. \_\_\_\_\_.  
3. ☐ Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).

\* See the attached detailed Office action for a list of the certified copies not received.

**Attachment(s)**

- 1) ☒ Notice of References Cited (PTO-892)  
2) ☐ Notice of Draftsperson's Patent Drawing Review (PTO-948)  
3) ☐ Information Disclosure Statement(s) (PTO/SB/22)  
4) ☐ Interview Summary (PTO-413)  
5) ☐ Notice of Informal Patent Application  
6) ☐ Other: \_\_\_\_\_  
Paper No(s)/Mail Date \_\_\_\_\_

## DETAILED ACTION

### *Specification*

1. The incorporation of essential material in the specification by reference to an unpublished U.S. application, foreign application or patent, or to a publication is improper. Applicant is required to amend the disclosure to include the material incorporated by reference, if the material is relied upon to overcome any objection, rejection, or other requirement imposed by the Office. The amendment must be accompanied by a statement executed by the applicant, or a practitioner representing the applicant, stating that the material being inserted is the material previously incorporated by reference and that the amendment contains no new matter. 37 CFR 1.57(f). The **priority claim** (foreign priority or 371 of PCT) has to be specified either in the beginning of the specification or ADS. The applicant submits a mere copy of WIPO for both specification and claims and drawing, which do not have priority claim. The examiner recommends a separate set of specification and claims and drawing while WIPO documents are made as support of 371 of PCT.

### *Claim Rejections - 35 USC § 101*

2. 35 U.S.C. 101 reads as follows:

Whoever invents or discovers any new and useful process, machine, manufacture, or composition of matter, or any new and useful improvement thereof, may obtain a patent therefor, subject to the conditions and requirements of this title.

3. **Claim 14** is rejected under 35 U.S.C. 101 because the claimed invention is directed to non-statutory subject matter.

A). The Examiner notes that "comprising instructions..." does not specify how the instructions are (a) associated with the medium, or (b) the nature of instructions. Data structures not claimed as embodied (or encoded with or embedded with) in a computer readable medium are descriptive material per se, and are not statutory, Warmerdam, 33 F.3d at 1361, 31, USPQ2d at 1760). Specifying the association in the manner listed above would sufficiently address the first condition. Similarly, computer programs claimed as computer listings, instructions, or codes are just the descriptions, expressions, of the program are not "physical things". They have neither computer components nor statutory processes, as they are not "acts" being performed. In contrast, a claimed "... computer readable medium encoded with a computer program..." is a computer element which defines structural and function interrelationships between the computer program and the rest of the computer, and is statutory, ~ 32 F.3d at 1583-84, 32 USPQ2d at 1035. Specifying the instructions as a "computer program" would sufficiently address the second condition, Interim Guidelines, Annex IV (Section a).

B). Lastly, the computer program as claimed doesn't isn't properly associated with the operation. It is quite possible that the computer program may be an unrelated sub-routine or a simple commence instruction which then causes the computer to execute the operation that could be self-resident, and not encoded on the medium. The Examiner suggests that the computer program be more directly associated with the operation, Interim Guidelines, Annex IV (Section b). Corrections to the claims, and supporting specification are required.

***Claim Rejections - 35 USC § 103***

4. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negated by the manner in which the invention was made.

5. **Claims 1-14** are rejected under 35 U.S.C. 103(a) as being unpatentable over Kobayashi (US 5,619,268) in view of Liu (US 5,398,068), hereafter referenced as Kobayashi and Liu respectively.

Regarding **claim 1**, Kobayashi discloses A method of motion estimation, the first motion vector field (forward and backward motion vectors ) being computed, on basis of a first image (reference Picture B, Fig.49) and a second image (reference Picture C, Fig.49) of a sequence of images, for a temporal position (past and future frames of the current frame, Fig.49) between the first image and the second image. However, Kobayashi fails to disclose the method comprising:

- establishing a first group of un-referenced pixels in the first image, by selecting a first set of mutually connected pixels of the first image for which the first motion vector field does not comprise respective motion vectors;
- establishing a second group of un-referenced pixels in the second image, by selecting a second set of mutually connected pixels of the second image for which the first motion vector field does not comprise respective motion vectors;
- computing a match error of a candidate motion vector, which is oriented from

the first group of un-referenced pixels to the second group of un-referenced pixels; and

- comparing the match error with a predetermined match threshold and

assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold.

In the same field of view, Liu discloses Method and Apparatus for Determining Motion Vectors. Specifically Liu discloses Motion Estimation Using Sparse Pixel Patterns (Fig.10) which uses selected pixels such as Fig.14 (non-selected pixels are *un-referenced pixels* because they are not used for motion vector estimation), for the purpose of reducing the complexity for motion estimation ( col.4, line 52-54).

Therefore, it would have been obvious to one of ordinary skill in the art at the time invention was made to modify Kobayashi by providing motion estimation using sparse pixels patterns, for the purpose of reducing the complexity for motion estimation. The Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, teaches the method comprising:

- establishing a first group of un-referenced pixels (Liu: light pixels in Fig.14) in the first image (Kobayashi: reference picture B, Fig.49), by selecting a first set of mutually connected pixels (Liu: light pixels in Fig.14) of the first image for which the first motion vector field does not comprise respective motion vectors (Liu: Light pixels at Fig.14 are Not Used for Motion Estimation);
- establishing a second group of un-referenced pixels (Liu: light pixels in Fig.14) in the second image (Kobayashi: reference picture B, Fig.49), by selecting a second set of

mutually connected pixels (Liu: light pixels in Fig.14) of the second image for which the first motion vector field does not comprise respective motion vectors (Liu: Light pixels in Fig.14 are Not Used for Motion Estimation).

However, The Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, still fails to disclose computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels; and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold.

However, Kobayashi discloses computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels (Fig. 51, forward and backward motion vector interpolation by scaling motion vector between two references based on temporal distance between current and a reference frame). Therefore, it would have been obvious to change the first one of the motion vector if the block match error with this motion estimation is below the predetermined match threshold, for the purpose of improvement of the motion vector accuracy.

Therefore, it would have been obvious to modify Kobayashi and Liu to provide computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels; and comparing the match error with a predetermined match threshold and

assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, for the purpose of improvement of the motion vector accuracy. The Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, has all the features of claim 1.

Regarding **claim 2**, the Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 1, discloses whereby establishing the second group of un-referenced pixels is based on the first group of un-referenced pixels (the same sparse pixel pattern as Fig 14).

Regarding **claim 3**, the Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-



referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 2, discloses whereby establishing the second group of un-referenced pixels is based a spatial environment (location) of the first group of un-referenced pixels and on a particular motion vector (because the first motion vector gives the approximate of the optimum motion vector, so motion search can be sought at its neighborhood ) which belongs to the first motion vector field and which is located in the spatial environment of the first group of un-referenced pixels.

Regarding **claim 4**, the Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 2, discloses whereby establishing the second group of un-referenced pixels is based a spatial environment (location) of the first group of un-referenced pixels and null vector (because it was well known in the art that the zero motion vector is optimum motion vector in most time).

Regarding **claim 5**, the Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a

match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 1, discloses whereby establishing the second group of un-referenced pixels is based on computing overlap between the first group of un-referenced pixels and a candidate group of un-referenced pixels in the second image (Liu: determine shift vector minimizing SAD (sum of absolute difference), col.7, line 44-49).

Regarding **claim 6**, the Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 1, discloses whereby a first number of pixels of the first group of un-referenced pixels is above a first predetermined count threshold, because the number of first group of un-referenced pixels is fixed number in Liu and therefore it can be above a first predetermined count threshold

Regarding **claim 7**, the Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a

match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 1, discloses whereby a first number of pixels of the first group of un-referenced pixels is below a second predetermined count threshold, because the number of first group of un-referenced pixels is fixed number in Liu and therefore it can be below a second predetermined count threshold.

Regarding **claim 8**, the Kobayashi Motion estimation method, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 1, discloses whereby establishing the match error comprises computing differences between respective pixel values of the first and second group of un-referenced pixels ((Liu: determine shift vector minimizing SAD (sum of absolute difference), col.7, line 44-49)).

Regarding **claim 9**, the claimed invention is an apparatus claim corresponding to the method claim 1. Therefore, it is rejected for the same way as claim 1.

Regarding **claim 10**, the Kobayashi Motion estimation apparatus, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 9, discloses An image processing apparatus (400) (Liu: Fig.3) comprising: receiving means (402) for receiving a signal (Liu:  $I^n$  (n-th Frame), Fig.3) corresponding to a sequence of input images; and an image processing unit (404) for calculating a sequence of output images (Liu:  $I^n$ , Fig.3) on basis of the sequence of input images (Liu: Subtractor 25, Fig.3 which subtract input by Motion Compensation) and on basis of the second motion vector field (Liu: Motion Compensation, Fig.3) being provided by the conversion unit for converting (further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold).

Regarding **claim 11**, the Kobayashi Motion estimation apparatus, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-

referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 10, discloses *characterized in further comprising a display device (406) (HDTV, col.1, line 21) for displaying the output images.*

Regarding **claim 12**, the Kobayashi Motion estimation apparatus, incorporating the Liu motion estimation using sparse pixels patterns, further incorporating computing a match error of a candidate motion vector, which is oriented from the first group of un-referenced pixels to the second group of un-referenced pixels and comparing the match error with a predetermined match threshold and assigning the candidate motion vector to the first one of the motion vectors of the second motion vector field if the match error is below the predetermined match threshold, as applied to claim 11, discloses *characterized in that it is a TV (HDTV, col.1, line 21).*

Regarding **claim 13**, claim 10 has all the features of the claimed invention, because the image processing apparatus in claim 10 is video encoding unit with the conversion unit as claimed in claim 9. Therefore, it is rejected for the same reason as claim 10.

Regarding **claim 14**, the claimed invention is a computer readable medium claim corresponding to the method claim 1. Therefore, it is rejected for the same way as claim 1.

***Conclusion***

6. Any inquiry concerning this communication or earlier communications from the examiner should be directed to HEE-YONG KIM whose telephone number is (571)270-3669. The examiner can normally be reached on Monday-Thursday, 8:00am-5pm EST.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Marsha Banks-Harold can be reached on 571-272-7905. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see <http://pair-direct.uspto.gov>. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

/HEE-YONG KIM/  
Examiner, Art Unit 2621

/Andy S. Rao/  
Primary Examiner, Art Unit 2621  
June 2, 2010